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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Date of Event: | Society: | Assessed By: | Coordinators Signature: | Risk Matrix – High – Medium – Low (Risk) | | | | | | |
|  | Warwick Nintendo Society | Timothy Sit |  | Severity x Likelihood **= Risk Rating** | | Likelihood | | | | |
| Certain (5) | Very Likely (4) | Likely (3) | May happen (2) | Unlikely (1) |
| Name of Event; | Type & Location of Event; | Description of Event; | | Severity | Death (5) | 25 | 20 | 15 | 10 | 5 |
| Major Injury (4) | 20 | 16 | 12 | 8 | 4 |
| Manic Mondays  Smash Wednesdays | Social Event  In centrally timetabled university room | Weekly events for people to play video games locally and socially. | | Over 7 day Injury (3) | 15 | 12 | 9 | 6 | 3 |
| Minor Injury – Treatment off site (2) | 10 | 8 | 6 | 4 | 2 |
| Minor Injury – First aid on site (1) | 5 | 4 | 3 | 2 | 1 |

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| Describe the hazard | Who might be harmed and how? | Existing control measures | **Risk Rating**  **Likeliness x Severity = RR** | | | Additional control measures | **Revised rating**  **Likeliness x Severity = RR** | | |
| L | S | **RR** | L | S | **RR** |
| **Falling objects** | All participants could sustain an injury | Make sure all equipment is away from the edges of tables. | 2 | 1 | **2** | All members should help centralise equipment on tables if they start getting near the edge of tables. | 1 | 1 | **1** |
| **Tripping** | All participants could sustain an injury | Make sure bags are under desks, walking paths are clear and all wires are safely routed. | 2 | 1 | **2** | All members should keep all their equipment away from walking paths to ensure a safe environment. | 1 | 1 | **1** |
| **Electrocution** | People setting up the equipment. | Make sure that all equipment is safe before plugging it in and no wires are damaged. | 1 | 2 | **2** | All members should refrain from placing drinks nearby electrical equipment. | 1 | 1 | **1** |
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